Mississippi Valley State University Mathematics, Computer & Information Sciences Itta Bena, Mississippi 38941

Course Syllabus

Course Number: CS 112 Meeting Times: TR 1:00 – 2:15 Course Title: Survey of Comp Sci. Credit Hours: 3 Credit Hours

Course Instructor: Marcus Golden Course Coordinator: Timothy Holston Email: Website: http://bluebird.mvsu.edu/

Office Hours: MW 11-12pm – 2-3pm & **TR** 10-12pm – 2:30-3:30pm

Catalog Description This course provides a brief history of computers and computer organization. A survey of topics including: data representation; von Neumann model; computer networks; operating systems; algorithm design; data structures; and databases; is given to familiarize incoming majors with the foundations of computer science. Students will be exposed to some application software and an introduction to object oriented design. **Course Prerequisites:** CS major or consent of instructor

Textbook(s) and other Required Materials:

Venit, Stewart and Elizabeth Drake Prelude to Programming Concepts and Design, Pearson

Program Objectives and Outcomes:

- 1. Graduates will be successful in computer science related fields.
 - 1.1. An ability to use current techniques, skills, and tools necessary for computing practice.
 - 1.2 An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices.
 - 2. Graduates will apply knowledge in computer science and related fields to solve problems.
 - 2.1 An ability to apply knowledge of computing and mathematics appropriate to the program's student outcomes and to the discipline.
- 3. Graduates may obtain advanced degrees.
 - 3.2. An understanding of professional, ethical, legal, security and social issues and responsibilities.
 - 3.3. An ability to communicate effectively with a range of audiences.
 - 3.4 An ability to analyze the local and global impact of computing on individuals, organization and society.

Course Outcomes:

Students will be able to:

- 1. Identify and manipulate the different representations of data
- 2. Understand and write about a basic issue related to ethics in computer science
- 3. Take a simple problem and program a solution using object oriented concepts

- 4. Identify different classification of computers
- 5. Understand the basic components of a computer system6.Communicate the results of research of a famous computer scientist.

Course	P0	РО	РО	PO	PO	PO	РО	РО	РО	РО	РО
Outcomes	1.1	1.2	1.3	2.1	2.2	2.3	3.1	3.2	3.3	3.4	3.5
1		Х		Х							
2								Χ		Χ	
3		Χ					Χ				
4		Χ									
5		Х	·								
6									Χ		

Prerequisite by Topic:

None

Major Topics Covered in Course:	# wks
Introduction	(3 hours)
Introduction to Programming	(3 hours)
Data Representation	(5 hours)
Developing a Program	(4 hours)
Selection Structures: Making Decisions	(3 hours)
Repetition Structures: Looping	(3 hours)
More about Loops and Decisions	(3 hours)
Arrays: Lists and Tables	(3 hours)
Searching and Sorting Arrays	(4 hours)
Program Modules, Subprograms and Functions	(3 hours)
Sequential Data Files	(3 hours)
Object Oriented and Event Driven Programming	(5 hours)

Laboratory Projects:

(1 hour)
(2 hours)
(2 hours)
(2 hours)

Estimate ABET Category Content					
	Core	Advanced			
Data Structures	.5	0			
Algorithms	.5	0			
Computer Organization & Architecture	.5	0			
Concepts of Programming Languages	1	0			
Software Design	.5	0			

Oral and Written Communications:

Student will be required to write small 1-2 page papers regarding topics/developments in computer science.

Social and Ethical Issues:

Students will be required to write 1-2 papers regarding ethical issues in computer science. Students will also be lead in discussion about ethical issues such as peer-to-peer file sharing, encryption, email privacy, software piracy, hacking and spam.

Theoretical Content:

- Data Representation
- Algorithm Design
- Object Oriented Design
- Computer Organization

Problem Analysis & Solution Design:

Students will develop algorithms to complete a given task using general software design techniques.

- Students will design a personal website using html.
- Students will also use Object-Oriented Design to accomplish a set of task using ALICE.

Grading Scale		Course Evaluation:	
90 - 100	Α	Quizzes and tests	30%
80 - 89	В	Assignments and Programs	40%
70 - 79	С	Final examination	20%
60 - 69	D	Attendance and participation	10%
59 and below	F	**Cheating on exams will result in course failure**	

Attendance Policy: Students are required to attend classes on a regular basis. Three (3) unexcused absentees will result in the lowering of grades. Three tardies constitute one absentee. In addition, class participation and performance also constitutes an integral part of the assessment process.

Late/Missed Assignments: Each student must present a valid excuse for absences for which they wish to receive an official absence. Tests missed with an excused absence will be made up by doubling the grade on the following test. Late assignments will receive an automatic one-half reduction in point value during the 1st half of the semester. No late assignments will be accepted during the 2nd half of the semester.

Cheating and Plagiarism: Copying, and/or cheating of any kind will not be tolerated. Any student who submits another student's work as his or her own will have committed the act of plagiarism. This includes programming assignments and papers. Cutting and pasting from another paper (from web) without giving proper credit to the author of the original paper will be considered plagiarism. Copying parts of another student's paper and programming assignments is also considered plagiarism. The student receives an automatic F on that paper/assignment if it is plagiarized. If the student commits the act of plagiarism a second time, then the student will receive an F grade for that class.

Any infraction will result in a grade of F, along with the student being reported to the appropriate disciplinary committee and the Dean of Student Affairs.

Student with Special Needs: Mississippi Valley State University is committed to providing reasonable accommodations for students with a documented disability. If you feel you are eligible to receive accommodations for a covered disability (medical, physical, psychiatric, learning, vision, hearing, etc.) and would like to request it for this course, you must be registered with the Services for Students with Disabilities (SSD) program administered by University College. It is recommended that you visit the Disabilities Office located inside the EMAP Computer Lab in the Technical Education (IT) Building to register for the program at the beginning of each semester.

For more information or to schedule an appointment, please contact Mr. Billy Benson, Jr. via phone or email at 662-254-3005 or billy.benson@mvsu.edu.